

JASON PETHTEL

pethtel@gmail.com | www.jasonpethtel.com | 562-209-7213 | [LinkedIn](#) | Los Angeles, CA

ENVIRONMENTS SUPERVISOR | SENIOR ENVIRONMENT ARTIST | VFX GENERALIST

Senior VFX artist and environments supervisor whose career has evolved from digital matte painting into increasingly complex technical and multidisciplinary work. Broad expertise across environment creation, procedural workflows, Houdini, Unreal Engine, compositing, lighting, and look-development. A true VFX generalist, with the ability to move between disciplines or specialize, as production demands. Experience spans feature animation, live-action VFX, and virtual production at studios such as Paramount Animation, CoSA VFX, Industrial Light & Magic, Scanline VFX, Walt Disney Animation Studios, and DreamWorks Animation.

CORE EXPERTISE

Environment Design & Supervision • Digital Matte Painting • Procedural Environments • VFX Generalist Workflows • Compositing • Lighting • Look Development • Virtual Production • Real-Time Workflows • Houdini • Unreal Engine • Maya • Nuke • Photoshop

PROFESSIONAL EXPERIENCE

PARAMOUNT ANIMATION | Compositor | 2025

Compositing for animated feature production, integrating CG elements and environments while supporting the final visual look of shots.

CoSA VFX | Environments Supervisor | 2022–2025

Led environment work across episodic and feature VFX productions, combining artistic direction, technical problem-solving, and hands-on shot production.

- Supervised the creation and delivery of digital environments from initial concept and asset development through final shot integration.
- Guided artists across environment, matte painting, procedural, and compositing workflows while maintaining visual consistency and production requirements.
- Collaborated with VFX supervisors, production teams, and artists to determine creative and technical approaches for complex environment work.
- Contributed hands-on environment and shot work while helping troubleshoot pipeline and production challenges.
- **Selected Projects:** *Fallout*, *Scarpetta*, *Spider-Noir*, *The Monkey*, *Gotham Knights*

SCANLINE VFX | Senior Houdini Generalist | 2022

Created procedural assets, environments, and VFX elements using Houdini and 3DsMax for high-end visual effects production.

INDUSTRIAL LIGHT & MAGIC | Senior Generalist Artist | 2021

Contributed generalist environment and VFX work across asset creation, lighting, look development, and shot production using Houdini.

HAPPY MUSHROOM | Senior Environment Artist, VAD | 2021

Created real-time environments and assets supporting virtual production and Virtual Art Department workflows, using Unreal, Maya, Substance Painter.

ZOIC STUDIOS | Unreal Artist | 2021

Developed real-time assets and environments in Unreal Engine for VFX and virtual production applications.

WALT DISNEY ANIMATION STUDIOS | Set Extension Artist | 2021

Created set extensions and environment work for *Encanto*.

DREAMWORKS ANIMATION | Matte Painter | 2016, 2018 - 2021

Created digital matte paintings, environments, and set extensions for animated feature productions.

Selected Credits: *Abominable* • *The Boss Baby* • *Trolls* • *The Croods: A New Age* • *Spirit Untamed* • *The Bad Guys*

ADDITIONAL VFX EXPERIENCE 2012-2026

Senior Generalist / Matte Painter / Environment Artist / Compositor

MPC, Method Studios, Framestore, Blizzard Entertainment, Blur Studio, Rhythm & Hues, Autonomy Studio, Pure Imagination Studios, Mathematic Studio, Playard Studios, FuseFX, Duncan Studio, Mirada, GIANTSTEP, LOGAN, Mousetrappe, The Ant Farm, Charlie Company, Prologue Pictures.

Selected Credits: *Game of Thrones* • *One World Trade Center* • *The Lion King* • *Mary Poppins Returns* • *World of Warcraft* • *Super Bowl LIV Halftime* • *Netflix HQ*

TECHNICAL SKILLS

Primary: Houdini • Unreal Engine • Maya • Nuke • Photoshop

Additional: Substance Painter • Mari • Cinema 4D • After Effects • 3ds Max • SpeedTree • World Machine • RealityCapture • ShotGrid • Perforce • GitHub

EDUCATION

3D Computer Animation, Parkland College • Graphic Design, John A. Logan College • Cinema & Photography, Southern Illinois University • Associate of Arts, Lincoln Trail College