

JASON PETHTEL

MATTE PAINTER | CG GENERALIST | PREVIS

562-209-7213

PETHTEL@GMAIL.COM

WWW.JASONPETHTEL.COM

WWW.LINKEDIN.COM/JPETHTEL

SKILLS

ARTISTIC

- Painting
- Modeling
- Texturing
- Lighting
- FX
- Animation
- Compositing
- VR
- Previs

SOFTWARE

- Houdini
- Maya
- 3DS Max
- Unreal
- Unity
- Nuke
- Substance Painter
- Substance Designer
- Mari
- Gaea
- WorldMachine
- Vue
- ZBrush
- Photoshop
- After Effects
- Boujou
- Clarisse
- 3DCoat

EMPLOYMENT

Scanline VFX, Los Angeles, CA

Jan. 2022–Present

Senior Houdini Generalist

Industrial Light & Magic, San Francisco, CA

Oct. 2021–Dec. 2021

Senior Generalist Artist

Happy Mushroom, Los Angeles, CA

Aug. 2021–Oct. 2021

Senior Environment Artist (VAD)

Zoic Studios, Culver City, CA

Mar. 2021–May 2021

Unreal Artist

Walt Disney Animation, Burbank, CA

Mar. 2021–May 2021

Set Extension Artist

“Encanto”

DreamWorks Animation, Glendale, CA

Jan. 2016–Dec. 2016 Oct. 2018–Mar. 2021

Matte Painter

“Abominable”, “Boss Baby”, “Trolls 1&2”, “Croods 2”, “Spirit”, “The Bad Guys”

FuseFX, Los Angeles, CA

Oct. 2017, Mar. 2018–Sept. 2018

Matte Painter

Duncan Studio, Pasadena, CA

Nov. 2017–Mar. 2018

Nuke Compositor

“Mary Poppins Returns”

MPC, Playa Vista, CA

Feb. 2017–Sept. 2017

Previs Artist - Virtual Art Department

“The Lion King”

Method Studios, Santa Monica, CA

Sept. 2015–Oct. 2015

Matte Painter

Logan, Marina del Rey, CA

Aug. 2015–Sept. 2015

Matte Painter

Mirada Studios, Marina del Rey, CA

Jun. 2015–Sept. 2015, Nov. 2015, Dec. 2016, 2018

Matte Painter, Generalist

Rhythm & Hues, El Segundo, CA

Feb. 2015–Apr. 2015

Matte Painter

“Game of Thrones” 2015 Emmy: Visual Effects

Blur Studio, Los Angeles, CA

Oct. 2014–Feb. 2015

Matte Painter

Framestore, Los Angeles, CA

Oct. 2014–Nov. 2014

Generalist, Matte Painter

Blizzard Entertainment, Irvine, CA

Apr. 2014–Oct. 2014

2.5D Artist, Cinematics

“World of Warcraft”, “Hearthstone”

Charlie Company, Culver City, CA

Mar. 2014

Matte Painter

The Ant Farm, Los Angeles, CA

Jan. 2014–Feb. 2014

Matte Painter

Prologue Films, Venice, CA

Sep. 2013–Oct. 2013

Maya Generalist/Matte Painter

Rhythm & Hues, El Segundo, CA

Nov. 2012–Apr. 2013

Matte Painting TD

EDUCATION

Parkland College

2010-2012

3D Computer Animation

John A. Logan College

2005-2006

Graphic Design

Southern Illinois University

2004-2005

Cinema & Photography

Lincoln Trail College

2002-2004

Associates' Degree in Arts/Sciences